INVITATION

Red Orchestra Darkest Hour + = *®FK®* Europe Tournament

Organizer *®FranzKaiser-FestungKöln®* - Clan

Rules

- You can register by mail only to: feldjaeger.fkclan @ googlemail.com It is to report only the clan admins or the head ...
- The tournament starts as soon as 6 teams have registered ...The current status is on the to see banner on the homepage ...just click on it please ...it is played against each, back and

Second round ... (the tournament will be complete as soon as possibly RO 2 comes out)

- Minimum player number 6 vs.6, more players are possible if both clans agree are ...
- The home team (team 1) provides the maps and the server settings ...
 It may only be 2 times the same map can be selected from a clan, but not on the same
 Round ...
 - Exterminator Security Fix Mutator 0.2 (for Red Orchestra) is MANDATORY! In mutual agreement, it is also possible to play without EXTERMINATOR
 - All standard maps can be played by Red Orchestra Darkest Hour + (New standard maps after an update)
 - The following custom maps are allowed: BlitzkriegBeta3 RO, RO-DebrecenFinal RO-factory final, FestungKurlandFinal RO, RO-Gorlitzbeta3, RO Koitos1944 Final Kolnobeta3 RO, RO-KuzernkiFinal, RO Maslova_1943_Version_G1 Final RO-MuddyTigers Final, DH CheneuxV2, DH FalaiseBeta1, DH-la-GleizeV2 HurtgenVillageB5 DH, DH-Maupertusbeta3, DH OmahaBeachB8, PrussiaFinal DH, DH-RamelleTactics Final, DH ChamboisB3 DH-OP-Tractable-St-Lambert 19August1944B3
 - In the mutual agreement can be agreed more maps ...
 - Pro Match will be played 2 Maps ...each won round 1 points /"Gates"(total) at Defeat 0 points /"Gates"(total)

2 Maps = Maximum of 4 laps = 4:0, 3:1, 2:2, 1:3, 0:4 (such as the ...)

• overall win 3, draw 1, lost 0 points

- No ArmoredBeasts Mutator!(Without AB)!
- game dates will be among the clans themselves and agreed by the organizer mail stated otherwise, the game is invalid ...Questions in the forum or TeamSpeak ³ ...
 is of course forbidden to cheat and Spawnkilling!

have fun ...

*®FK®*Feldjäger

Amendments and errors reserved